

SILVER GAMES

WHITEPAPER

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ABOUT LEGENDARY SKULLS

Legendary Skulls is a unique NFT collection that serves as the backbone for a diverse range of online blockchain games. The collection is inspired by the idea of combining the worlds of blockchain, gaming, and art to create an immersive experience for users. The primary goal of Legendary Skulls is to offer players not only thrilling gameplay but also an opportunity to own valuable digital assets through integration native the of **NFTs** and our cryptocurrency, ESLVR.



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SILVER GAMES OPPORTUNITY

Silver Games is the innovative gaming platform responsible for the development and management of the Legendary Skulls collection. By bringing together the best in blockchain technology, game development, and community-driven initiatives, Silver Games aims to pave the way for the future of gaming, where players can earn rewards and have real ownership of their in-game assets.

We aim to create a collection of fun games with different genres, this way we can target multiple preferences and bring new people with new perspectives into the Blockchain world.

The Blockchain logic that the games will be built upon gives players chances to earn real money sustainably. Meaning, just by playing the games, players will be able to obtain in-game skins, utilities, and other useful items. We'll talk in more detail further in the whitepaper.



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GAMES

There are three games planned, but in the beginning, we'll have online only one of them, the First-Person Shooter (FPS), this one being the bigger one of the three games, and most complex from any perspective.

The other two will be a Top-Down Action game and a PvP Runner game.

We want these two to have both a Desktop and Mobile version and be linked by the marketplace, where players from both versions (Desktop and Mobile) can Sell and/or Buy items from a single place.

Launcher with every game inside it. Players will be able to access our games through the launcher.



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FIREPOINT GAMEPLAY

The game will be a classic First-Person Shooter with three different game modes: Free for All, Team Death Match, Capture and Extract, and Battle Royale at a later stage.

Player Classes, 4 kinds of players classes with different load-outs (Assault, Engineer, Support, Recon).

7 different types of weapons: Rifle, Sniper, Shotgun, Pistol, Grenade, Molotov, and Knife.

Now we're working on implementing multiple essential FPS mechanics, such as: Level System, Game Resume, Loadout Customization, Guns Customizer, Clan System, Kill Streak Notifier, better Waiting Room, Game mode selection matchmaking, Emblems And Calling Cards.

In time we'll add more and more content and maps.



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TEAM DEATHMATCH

In Team Deathmatch, players form teams and compete against each other to reach a specific kill count first. The game mode emphasizes teamwork, strategy, and communication to dominate the battlefield.

FREE FOR ALL

Free For All is a fast-paced, high-octane game mode where every player is against each other. This mode tests individual skills and reflexes, as players compete to secure the most kills in a limited time.





CAPTURE AND EXTRACT

The other game modes will be as everybody knows them. In the case of this one, the premise it's something like Capture the Flag but instead of the flag, it will be items. The items will vary between utilities, boosters, character cosmetics, and skins.

Every match will have a set number of rounds, with different or the same items to capture. At the end of the match, every player will get the items that their team successfully captured and extracted. In this game mode nobody really losses, you can say you've lost only if your team didn't extract any items.





BATTLE ROYALE

Battle Royale places players on an ever-shrinking map, forcing them to scavenge for resources, weapons, and equipment while battling against others to be the last one standing. This mode combines elements of survival, strategy, and combat to deliver a unique gaming experience.

NFT INTEGRATION

Every item in the game will be transformed into an NFT that can be traded on our future marketplace which will host trading possibilities for players from any of our games.



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A VERY IMPORTANT ASPECT! Every NFT will be programmed to stock information about the character that you the player are playing with. In this case, 1 NFT = 1 Playable character, meaning, by selling your NFT that you link to a character from one of the games, you also sell the information that it's stocked in it: Rank, Statistics, Items, Cosmetics, Boosters, Weapon Skins, Achievement. This is a way to give even more value to your NFTs. Also, you have the option to sell any item alone on the marketplace.

FIRST GENERATION (LEGACY)

The First Generation of Legendary Skulls NFTs, also known as Legacy Skulls, serves as the foundation of the collection. Owners of these NFTs will enjoy exclusive benefits, such as discounts and unique ingame items just for them.

Besides that, depending on their rarity, we want to make special weapon skins linked to the NFT only for the first generation.



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NEXT GENERATION

For the Next Generation of Legendary Skulls, we plan to create 10 000 individual NFTs, put out in multiple stages. In each stage, we'll create 2500 NFTs until we reach the 10 000 mark. Also, each stage will have a different price: First Stage - 1 EGLD, Second Stage - 1.5 EGLD, Third Stage - 2 EGLD, Fourth Stage - 2.5 EGLD.

NFT ITEMS

Apart from Legendary Skulls, players can also collect and trade various NFT items within the game ecosystem. These items can be used to customize and enhance the gameplay experience and will include utilities, character cosmetics, boosters, skins, and other accessories.

Players will have the possibility to Sell / Buy / Trade / Rent every NFT item they had acquired in the game.



TOURNAMENTS

We plan to have two types of tournaments, Official (opened by us) and Underground (open by the players).

These tournaments are the only way of directly gaining ESLVR.

OFFICIAL

Official tournaments will be organized by Silver Games, featuring a structured competitive environment, prize pools with ESLVR - collected through fees, and royalties - and items, such us skins, cosmetics, boosters and others.





UNDERGROUND

Underground tournaments are community-driven events that take place outside the official framework. These tournaments allow players to create their own competitions, set unique rules, and offer personalized rewards, fostering creativity and engagement within the community.

The prize pool will be the sum of the entry fee and maybe something more if the organizer wants to contribute with his/her ESLVR and maybe different items and skins.

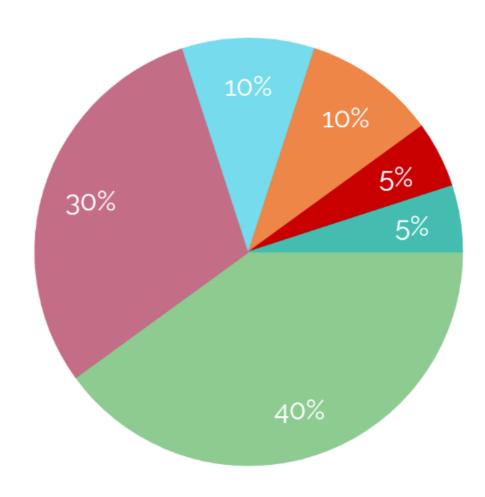




FUNDS DISTRIBUTION

Legendary Skulls NG





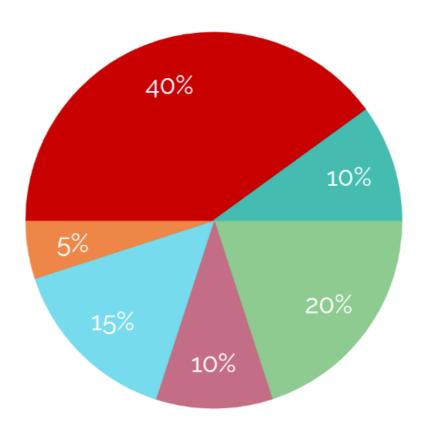




TOKENOMICS

ESLVR Token









DISCLAIMER

This whitepaper is intended for informational purposes only and should not be considered as investment advice, financial guidance, or a guarantee of the success or profitability of the Legendary Skulls project. The information contained herein is subject to change without notice, and potential investors should conduct their own research and consult with professional advisors before making any decisions related to the project.

The value of NFTs, ESLVR tokens, and any other ingame assets can be highly volatile and may be affected by various factors, including market conditions, regulatory changes, and technological advancements. Participants in the Legendary Skulls ecosystem should be aware of these risks and assume responsibility for their own actions and decisions.





CONCLUSION

Legendary Skulls and the Silver Games Opportunity aim to revolutionize the gaming industry by integrating NFTs, a native cryptocurrency, and a diverse range of game modes within an immersive and engaging gaming platform. Through the use of blockchain technology and the incorporation of innovative game mechanics, Legendary Skulls is poised to become a leading player in the blockchain gaming space, providing players with a unique and rewarding gaming experience.

With a robust tokenomics system, a thriving ingame economy, and a strong focus on community-driven initiatives, Legendary Skulls is set to pave the way for the future of gaming, where players can have true ownership of their in-game assets and be rewarded for their participation in the platform.

